MEASURING DISTANCES IN ASTRONOMY

Basic Principles:

- Geometric methods
- Standard candles
- Standard rulers

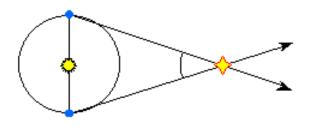
[the last two methods relate quantities that are independent of distance to quantities that depend on distance]

Parallax and Proper Motion

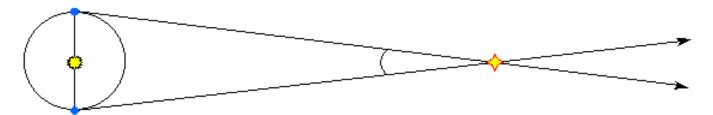
- Angular size: degree [°], arcminute ['], arcsecond ["]
- θ [in arcseconds] = 206265 (L/D)
 where: θ = angular size; L = linear (or "true") size; D = distance
- Definitions: parallax (p), Astronomical Unit [AU], parsec [pc]

D [in parsec] = 1/p [in arcseconds] where: 1 pc = 206265 AU = 3.26 light yr

 Parallax can only be used on nearby stars (D < 100 pc) [Atmospheric blurring (seeing); Hipparcos satellite; Hubble Space Telescope] Closer stars have larger parallaxes:



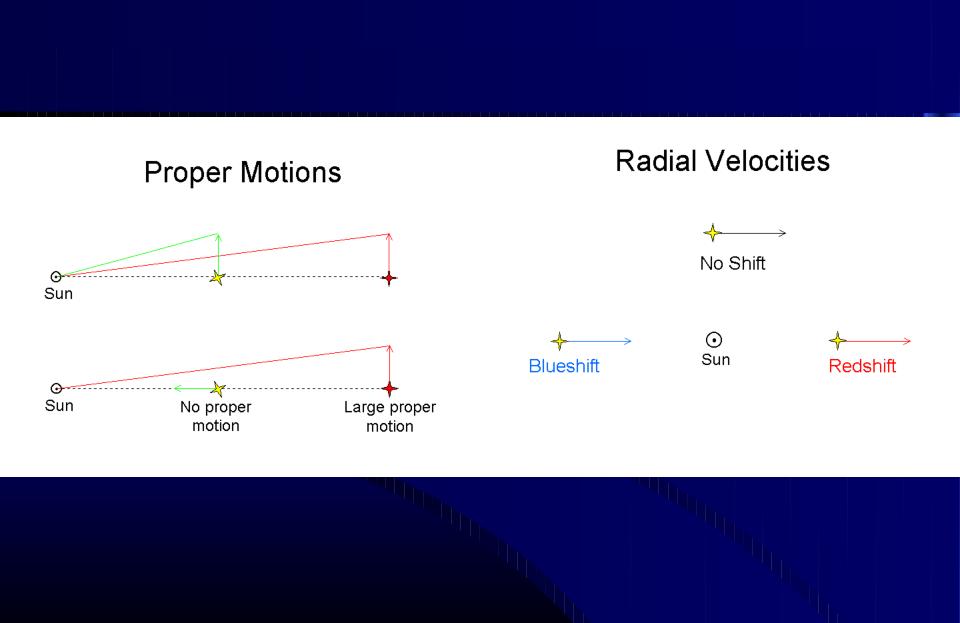
Distant stars have smaller parallaxes:



Motion of stars within a cluster

• Proper motion [arcsec/s] = change of angular position

- Line-of-sight motion [km/s] measured via Doppler shift
- Comparison of average stellar proper motion in cluster with average line-of-sight speed yields distance to cluster



Luminosity and Flux

Inverse square law: f = L / (4πD²)
where: f = flux [erg/s/cm²]; L = luminosity [erg/s]; D = distance [cm]
Magnitude scale: brightnesses of astronomical sources

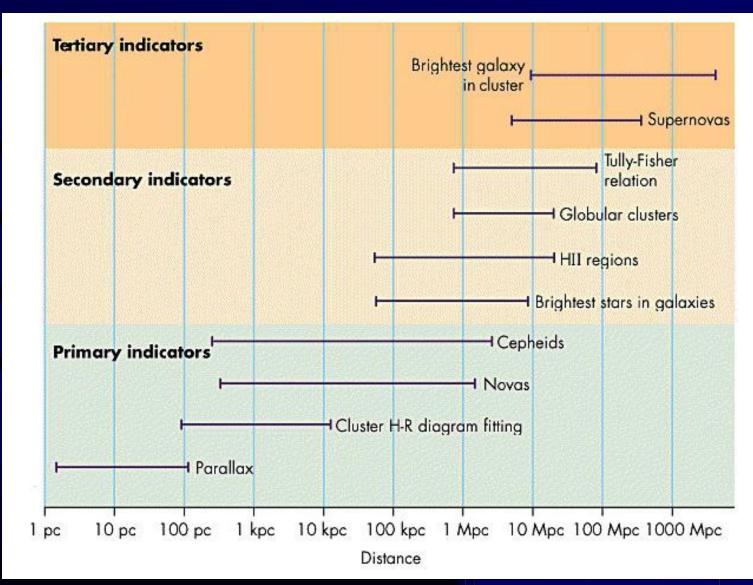
Standard Candles and Rulers

- Variable stars: Cepheids and RR Lyrae stars
 Period-luminosity relation; measure P & infer L; measure f & infer D
- Other standard candles: brightest red giants, HII regions, planetary nebulae, supernovae, globular cluster luminosity
- Galaxies: Luminosity is seen to be correlated with the typical speed of internal motion of stars and gas
 [Tully-Fisher relation: rotation of disks of spiral galaxies]
 [Faber-Jackson relation: random stellar motion in elliptical galaxies]
- Galaxies: Size correlated with typical speed of (random) stellar motion [D_n-σ relation for elliptical galaxies]

Redshift as Distance Indicator

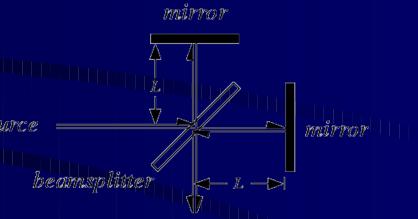
- Expansion of the Universe
- Hubble's law: v = H₀ D where: H₀ = Hubble constant [km/s/Mpc]
 Doppler shift used to measure recession velocity: v ≈ c (Δλ / λ) where: Δλ/λ = fractional change in wavelength

Astronomical Distance Ladder



Special Theory of Relativity (STR)

- Speed of light (in vacuum): c = 300,000 km/s
- Constancy of the speed of light: Michelson & sol Morley experiment



• No signal or object can travel faster than c [The ultimate speed limit!]



Special Theory of Relativity (STR)

Basic Principles

- The speed of light is the same to all observers
- The laws of physics are the same to all observers

Observable Consequences

- Simultaneity is a relative concept
 - Length contraction: moving rulers appear to be short
- Time dilation: moving clocks appear to run slow
- The apparent mass (inertia) of an object increases as its speed increases (impossible to accelerate it up to c)
- Equivalence of mass and energy: $E = mc^2$

Special relativistic effects are important when the SPEED of an object is CLOSE TO THE SPEED OF LIGHT: v≈c

Simultaneity and time are relative, not absolute



 \mathbf{B}

B

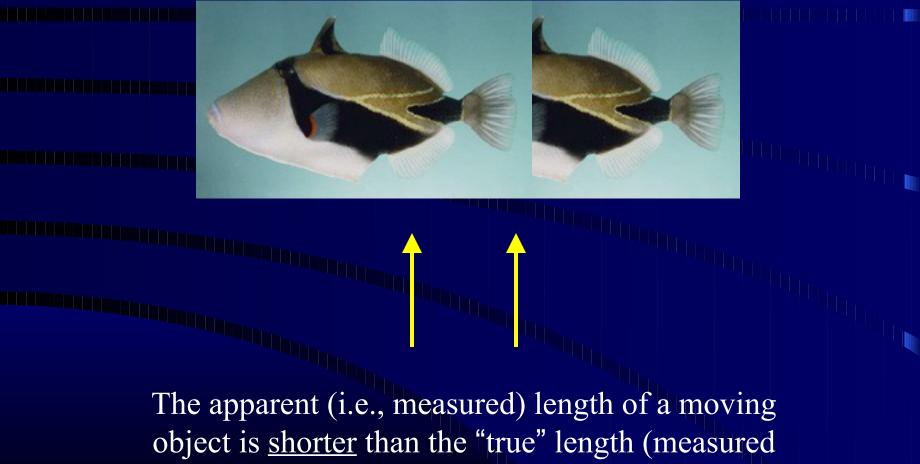
Marion Jones sees A and B flash simultaneously



Α

Marion Jones sees A flash before B

Measuring the length of a moving object: <u>Length Contraction</u>



ject is <u>shorter</u> than the "true" length (measur when the object is at rest)

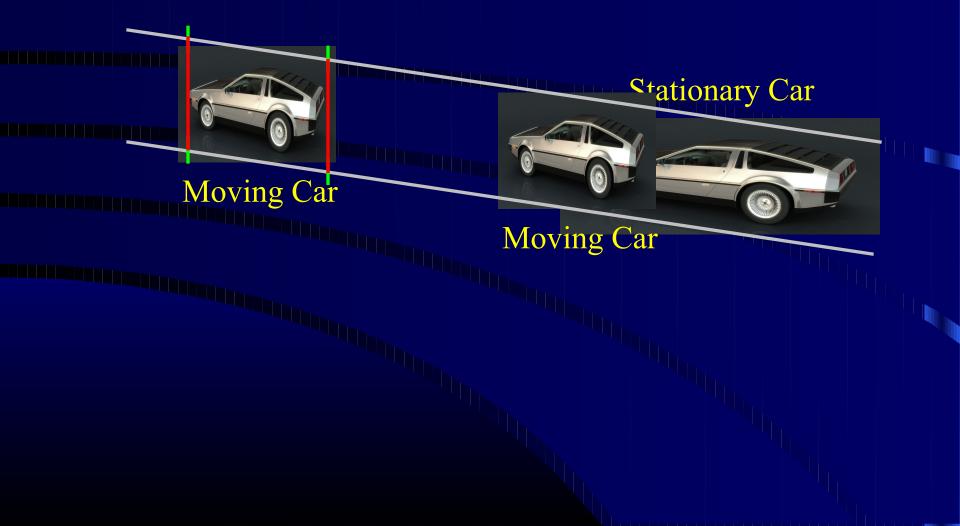
Measuring time on a moving clock: <u>Time Dilation</u>

Stationary Clock

Moving Clock

A moving clock runs <u>slower</u> than its counterpart at rest

A Thought Experiment: Length Contraction and an Apparent Paradox The Garage Attendant's Perspective



A Thought Experiment: Length Contraction and an Apparent Paradox The Driver's Perspective

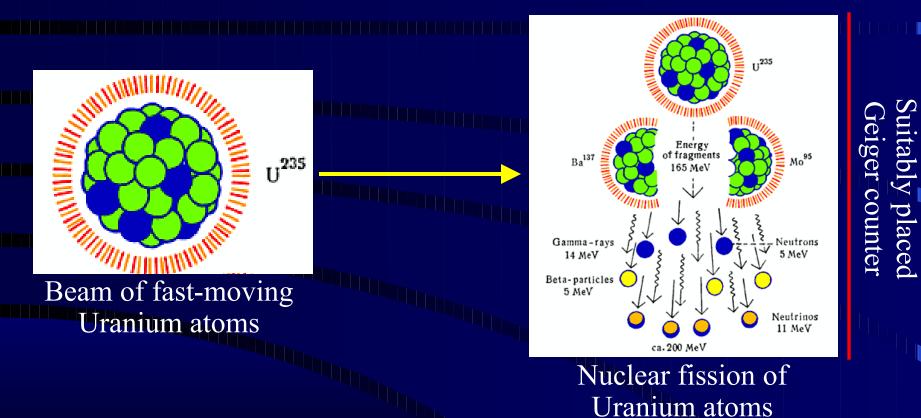


Moving Garage

Moving Garage

Stationary Garage Moving Garage

A Real Laboratory Experiment: Direct Verification of Time Dilation and Length Contraction as Predicted by the Special Theory of Relativity

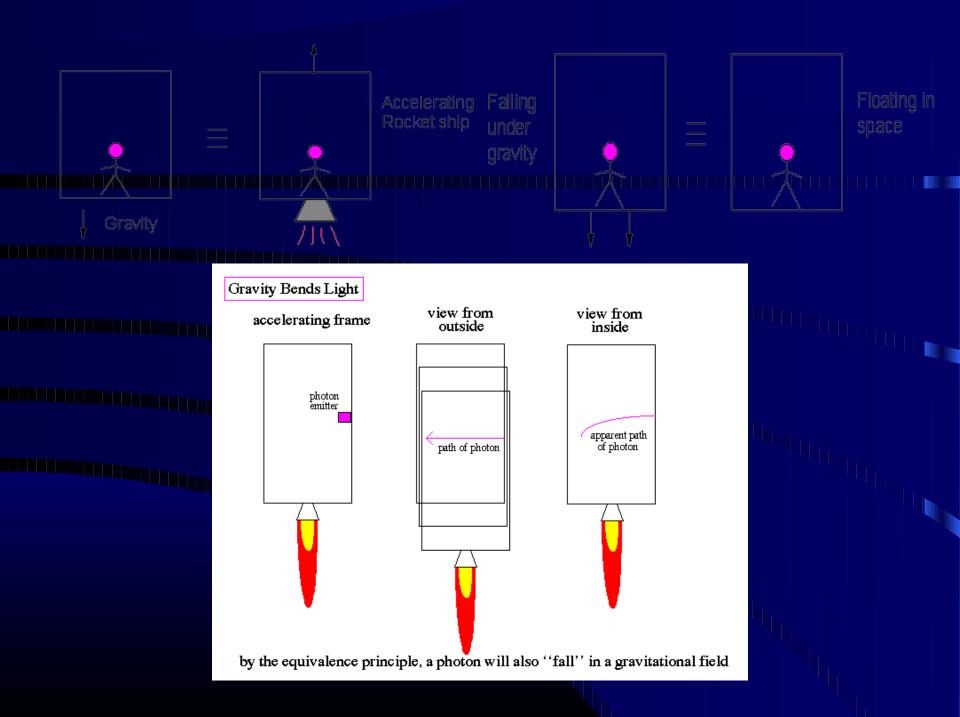


The scientist in the laboratory witnesses <u>time dilation</u>, while the Uranium atoms "witness" <u>length contraction</u>

General Theory of Relativity (GTR)

Principle of Equivalence

- All objects experience the same motion in a given gravitational field, irrespective of their mass
 [Galileo's experiment at the leaning tower of Pisa]
- Gravitational field <===> Accelerated reference frame
- Gravity can be thought of as a distortion of space-time

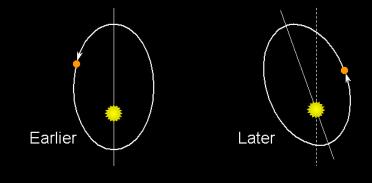


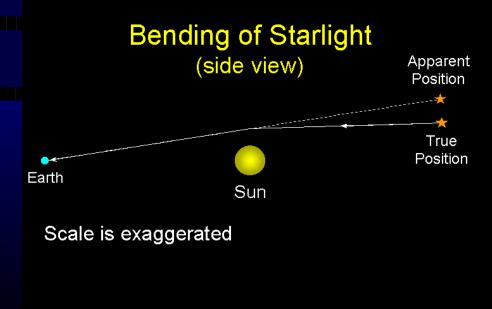
Observable Consequences of GTR

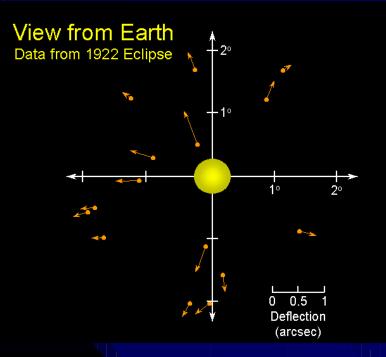
• Perihelion precession of Mercury

Light bending:
 Solar eclipse experiment

Perihelion Precession of Mercury

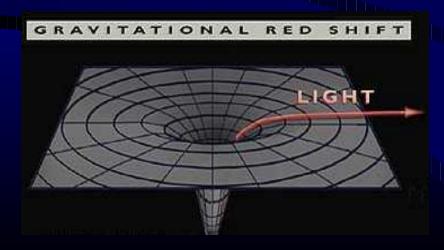






 Gravitational lensing: Multiple images, image distortion

Gravitational Redshift
 [Extreme case: light is
 "trapped" in a black hole]





General relativistic effects are important in a STRONG GRAVITATIONAL FIELD